

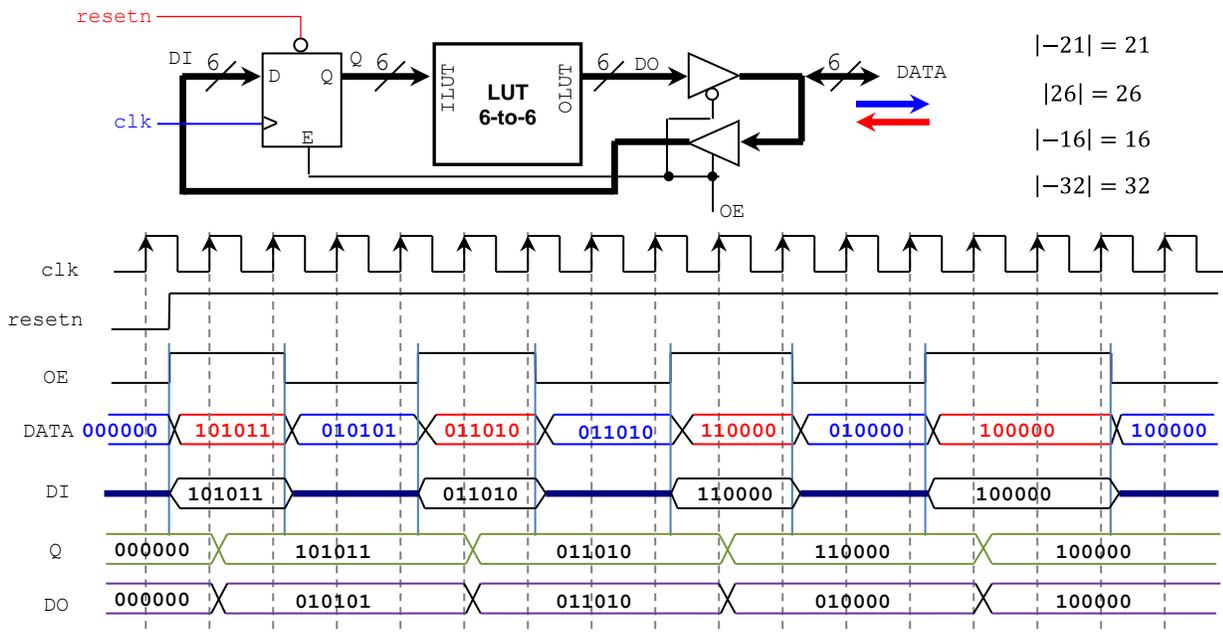
# Solutions - Final Exam

(December 10<sup>th</sup> @ 7:00 pm)

Presentation and clarity are very important! Show your procedure!

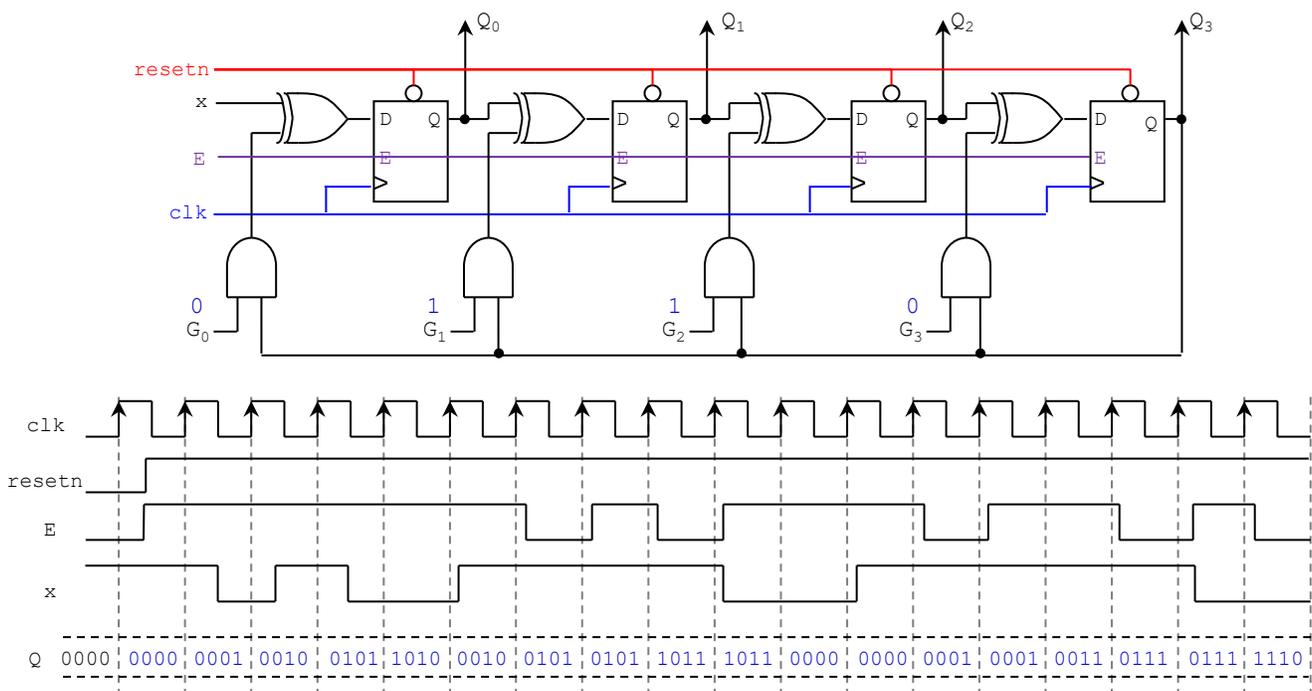
## PROBLEM 1 (11 PTS)

- Given the following circuit, complete the timing diagram.  
The LUT 6-to-6 implements the following function:  $OLUT = |ILUT|$  (absolute value), where  $ILUT$  is a 6-bit signed (2C) number, and  $OLUT$  is a 6-bit unsigned number.  
For example  $ILUT = -29 = 10011_2 \rightarrow OLUT = |-29| = 29 (011101_2)$



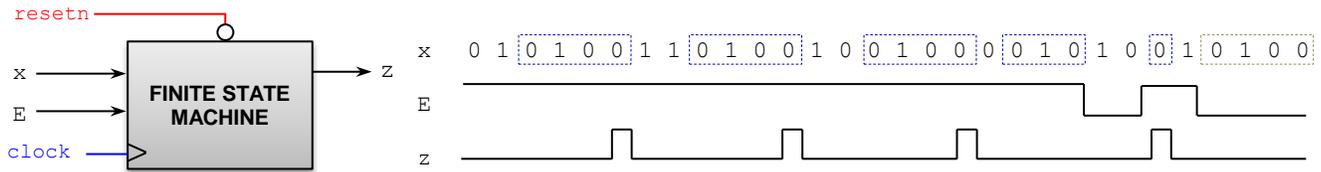
## PROBLEM 2 (12 PTS)

- Complete the timing diagram of the following circuit.  $G = G_3G_2G_1G_0 = 0110$ ,  $Q = Q_3Q_2Q_1Q_0$



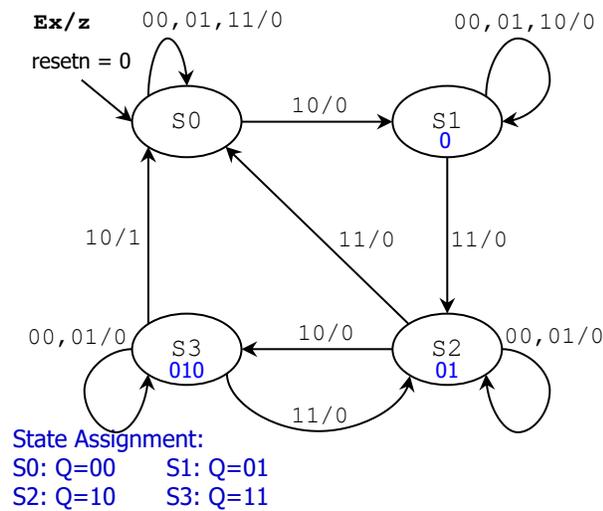
**PROBLEM 3 (24 PTS)**

- Sequence detector: The machine generates  $z = 1$  when it detects the sequence 0100. Once the sequence is detected, the circuit looks for a new sequence.
- The signal E is an input enable: It validates the input  $x$ , i.e., if  $E=1$ ,  $x$  is valid, otherwise  $x$  is not valid.



- Draw the State Diagram (any representation) of this circuit with inputs E and x and output z. (7 pts)
- Complete the State Table and the Excitation Table (8 pts.)
- Provide the excitation equations and the Boolean output equation (simplify your circuit: K-maps or Quine-McCluskey).
- Sketch the circuit. (3 pts)
- Which type is this FSM? ~~(Mealy)~~ (Moore) Why? \_\_\_\_\_

State Diagram, State Table, and Excitation Table:



PRESENT STATE		NEXT STATE		z
E	x	Q <sub>1</sub> Q <sub>0</sub> (t)	Q <sub>1</sub> Q <sub>0</sub> (t+1)	
0	0	S0	S0	0
0	0	S1	S1	0
0	0	S2	S2	0
0	0	S3	S3	0
0	1	S0	S0	0
0	1	S1	S1	0
0	1	S2	S2	0
0	1	S3	S3	0
1	0	S0	S1	0
1	0	S1	S1	0
1	0	S2	S3	0
1	0	S3	S0	1
1	1	S0	S0	0
1	1	S1	S2	0
1	1	S2	S0	0
1	1	S3	S2	0

This is a Mealy Machine. The output z depends on the input as well as on the present state.

Excitation equations, minimization, and circuit implementation:

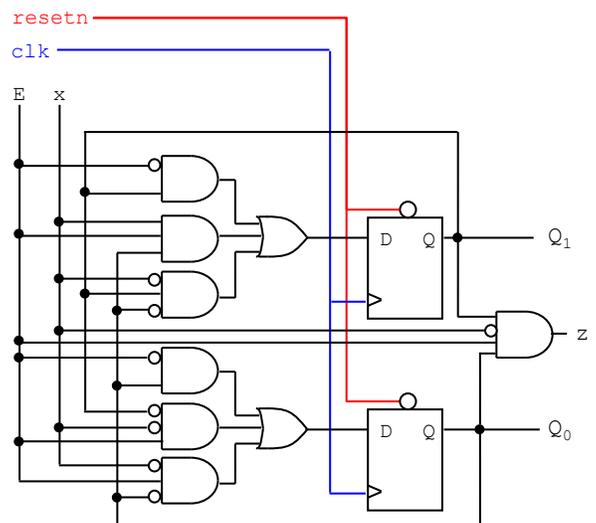
$$Q_1(t+1) \leftarrow \bar{E}Q_1 + ExQ_0 + \bar{x}Q_1\bar{Q}_0$$

$$Q_0(t+1) \leftarrow \bar{E}Q_0 + E\bar{x}Q_1 + E\bar{x}Q_0$$

$$z = E\bar{x}Q_1Q_0$$

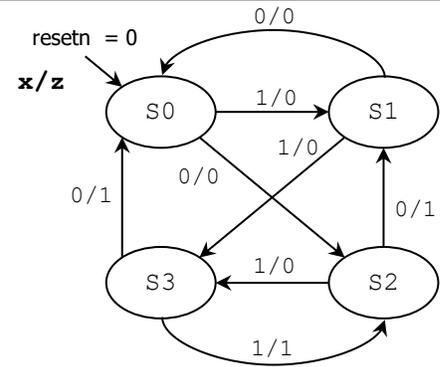
Q <sub>1</sub> Q <sub>0</sub> \ Ex	00	01	11	10
00	0	0	0	0
01	0	0	1	0
11	1	1	1	0
10	1	1	0	1

Q <sub>1</sub> Q <sub>0</sub> \ Ex	00	01	11	10
00	0	0	0	1
01	1	1	0	1
11	1	1	0	0
10	0	0	0	1



**PROBLEM 4 (22 PTS)**

- a) Given the following State Machine Diagram: (11 pts)
- ✓ Provide the State Table and the Excitation Table (4 pts.)
  - ✓ Get the excitation equations and the Boolean equation for z. (3 pts.)  
Use S0 (Q=00), S1 (Q=01), S2 (Q=10), S3 (Q=11) to encode the states.
  - ✓ Sketch the Finite State Machine circuit. (3 pts.)
  - ✓ Which type is this FSM? (~~Mealy~~) (Moore)



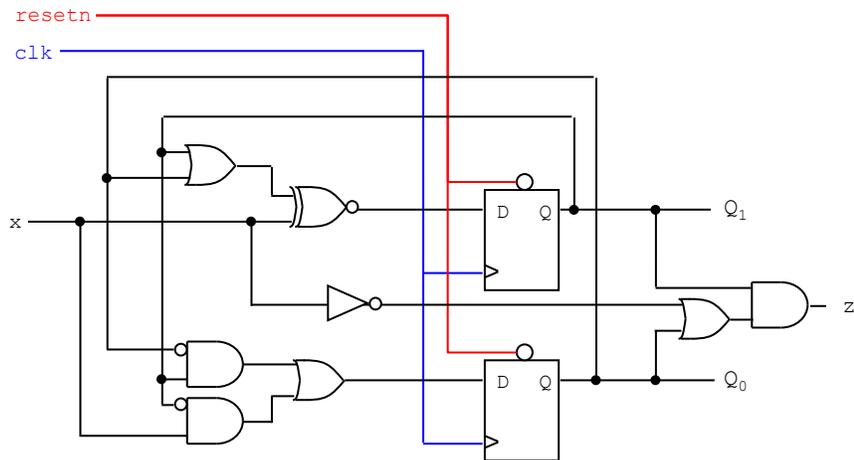
x	PRESENT STATE	NEXT STATE	z	PRESENT STATE		NEXTSTATE	
				x	Q <sub>1</sub> Q <sub>0</sub> (t)	Q <sub>1</sub> Q <sub>0</sub> (t+1)	z
0	S0	S2	0	0	0 0	1 0	0
0	S1	S0	0	0	0 1	0 0	0
0	S2	S1	1	0	1 0	0 1	1
0	S3	S0	1	0	1 1	0 0	1
1	S0	S1	0	1	0 0	0 1	0
1	S1	S3	0	1	0 1	1 1	0
1	S2	S3	0	1	1 0	1 1	0
1	S3	S2	1	1	1 1	1 0	1

$$Q_1(t+1) \leftarrow \overline{(Q_1 + Q_0)} \oplus x$$

$$Q_0(t+1) \leftarrow xQ_1 + Q_1Q_0$$

$$z = \bar{x}Q_1 + Q_1Q_0$$

State Assignment:  
S0: Q=00 S1: Q=01  
S2: Q=10 S3: Q=11



- b) A synchronous circuit (with *resetn* and *clock*), is described by these excitation equations (E is a synchronous input): (11 pts.)

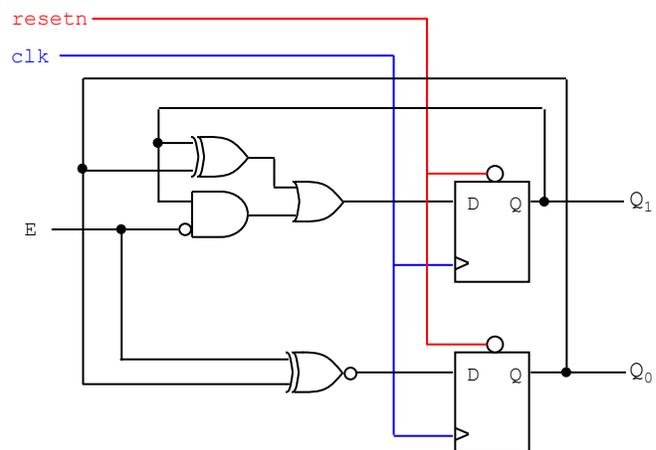
$$Q_1(t+1) \leftarrow Q_1(t) \cdot \overline{Q_0(t)} + \overline{E} \cdot Q_1(t) + \overline{Q_1(t)} \cdot Q_0(t)$$

$$Q_0(t+1) \leftarrow E \cdot Q_0(t) + \overline{E} \cdot \overline{Q_0(t)}$$

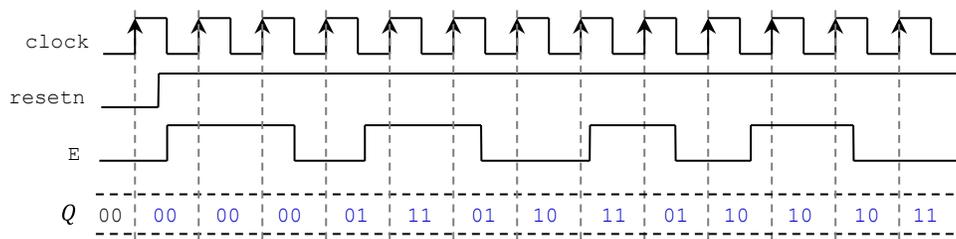
- ✓ With flip flops and logic gates, sketch the circuit.

$$Q_1(t+1) \leftarrow Q_1(t) \oplus Q_0(t) + \overline{E} \cdot Q_1(t)$$

$$Q_0(t+1) \leftarrow E \oplus Q_0(t)$$



- ✓ Complete the timing diagram.  $Q = Q_1Q_0$  (Tip: get the excitation table) (6 pts)

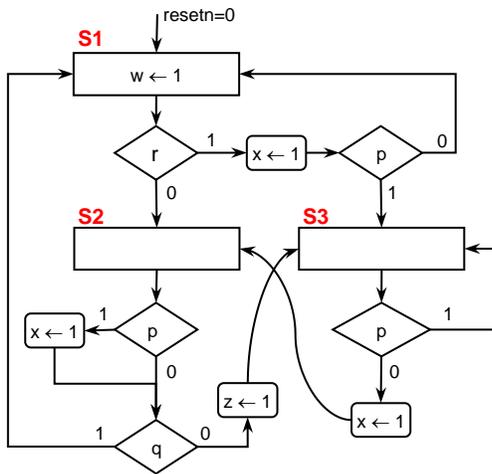


**PROBLEM 5 (13 PTS)**

- Draw the State Diagram (in ASM form) of the FSM whose VHDL description is shown below. (7 pts.)

```
library ieee;
use ieee.std_logic_1164.all;

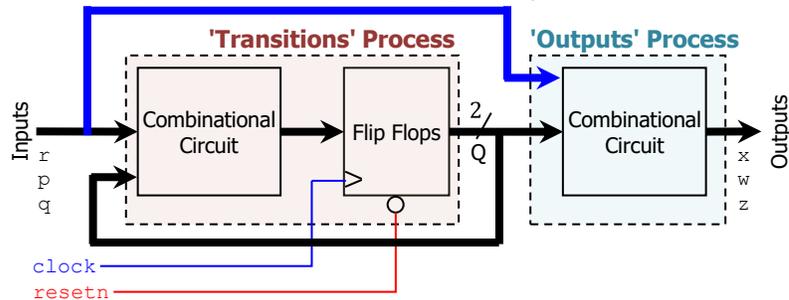
entity circ is
port ( clk, resetn: in std_logic;
      r, p, q: in std_logic;
      x, w, z: out std_logic);
end circ;
```



```
architecture behavioral of circ is
type state is (S1, S2, S3);
signal y: state;
begin
Transitions: process (resetn, clk, r, p, q)
begin
if resetn = '0' then y <= S1;
elsif (clk'event and clk = '1') then
case y is
when S1 =>
if r = '0' then
y <= S2;
else
if p = '1' then y <= S3; else y <= S1; end if;
end if;
when S2 =>
if q = '1' then y <= S1; else y <= S3; end if;
when S3 =>
if p = '1' then y <= S3; else y <= S2; end if;
end case;
end if;
end process;

Outputs: process (y, r, p, q)
begin
x <= '0'; w <= '0'; z <= '0';
case y is
when S1 => w <= '1';
if r = '1' then x <= '1'; end if;
when S2 => if p = '1' then x <= '1'; end if;
if q = '0' then z <= '1'; end if;
when S3 => if p = '0' then x <= '1'; end if;
end case;
end process;
end behavioral;
```

- The figure shows an FSM model representing the circuit described in VHDL. The state (signal 'y' in the VHDL code) is represented by the bits Q<sub>1</sub> and Q<sub>0</sub>.



- If we use S1 (Q=00), S2 (Q=01), S3 (Q=10) to encode the states, what is the Boolean equation for w? (2 pts.)

$w = \overline{Q_1(t)} \cdot \overline{Q_0(t)}$

- Circle the correct answer: (4 pts.)

- The 'Outputs' process outputs depend on clock and resetn? TRUE ~~FALSE~~
- The relationship between [r,p,q, present state] and [next state] is described by: ~~Transitions Process~~ Outputs Process
- The relationship between [r,p,q, present state] and [outputs x,w,z] is described by: Transitions Process ~~Outputs Process~~
- Is this a Mealy or a Moore FSM? Moore ~~Mealy~~

PROBLEM 6 (18 PTS)

- Sequential unsigned multiplier:  $P = DA \times DB$ . Behavior (on the clock tick) of the generic components:

```

2n-bit register (P): If E=0, the output is kept
if E = 1 then
  if sclr = 1 then
    Q ← 0
  else
    Q ← D
  end if;
end if;
    
```

```

Parallel access shift register (A: 2n bits, B: n bits): If E=0, the output is kept
if E = 1 then
  if s_l = 'l' then
    Q ← D
  else
    Q ← shift in 'din' (to the left (A) or right (B))
  end if;
end if;
    
```

- Complete the timing diagram. A and P are specified in hexadecimal format, while B is in binary format.

